

# Real-Time Monitoring Enhanced by Automata-based Skipping

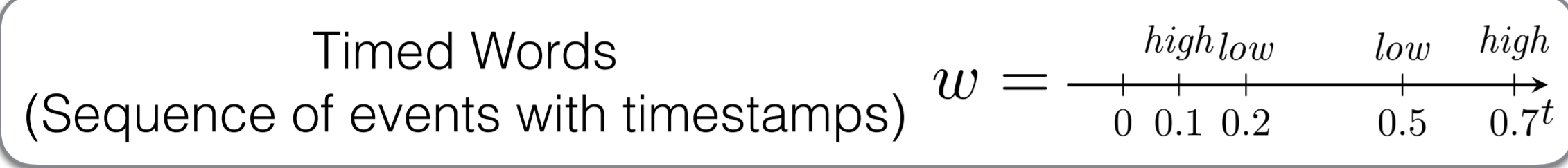


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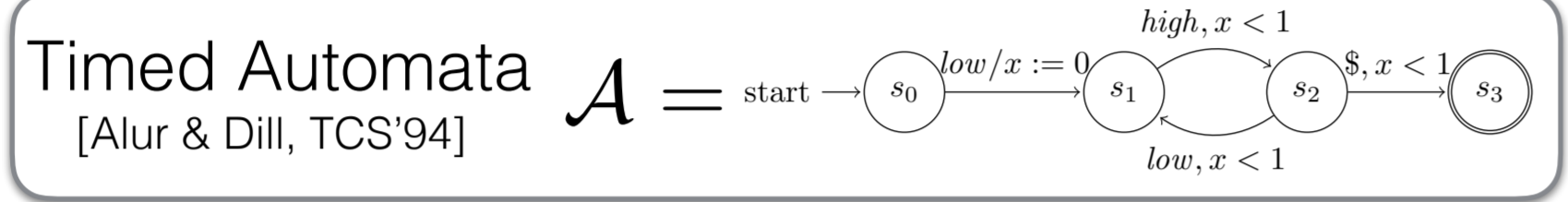
## Timed Pattern Matching

## State of the Art

[Ulus+, FORMATS'14]  
**Input**  
 • **Time-series data** (Logs of a car/ a robot)  
 e.g., The gear of a car is *high* at 0.1s, *low* at 0.2s, ...



• **Real-time spec.** (Spec. useful for debugging)  
 e.g., The gear of a car changes too frequently



**Output**  
 • The intervals where the spec. is satisfied in the data  
 e.g., The gear changes too frequently in 0.2s-0.7s

$$M(w, \mathcal{A}) = \{(t, t') \mid w|_{(t, t')} \in L(\mathcal{A})\}$$

$$= \{(t, t') \mid 0.2 \leq t < 0.5, 0.7 < t'\}$$

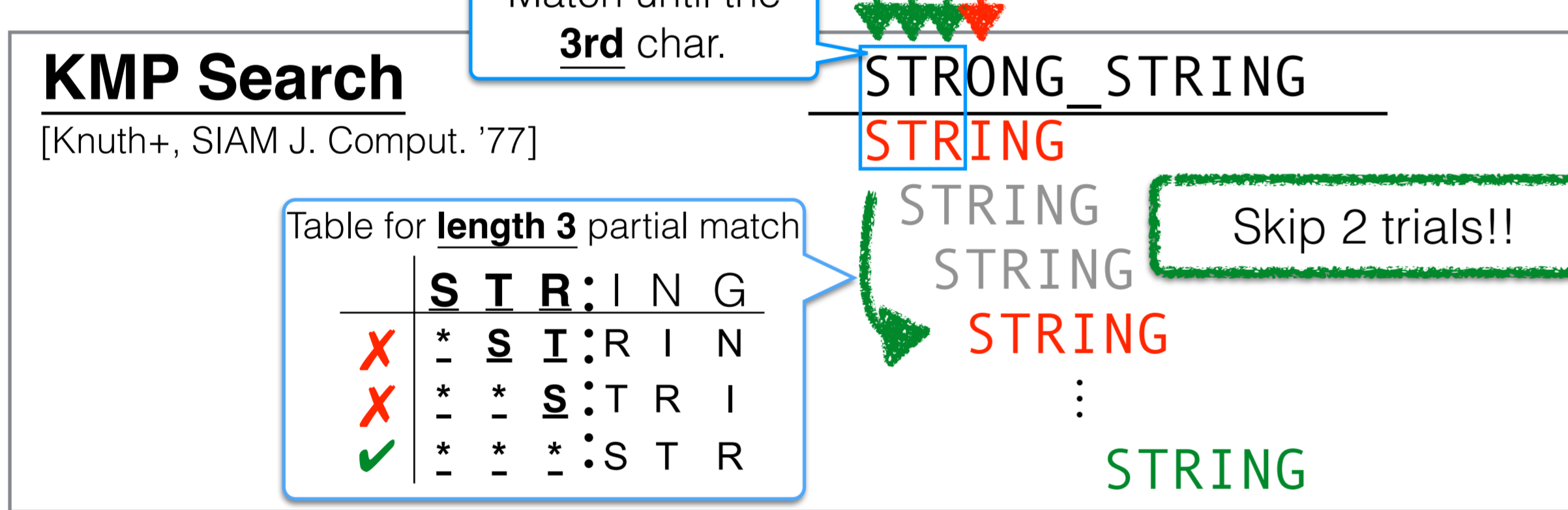
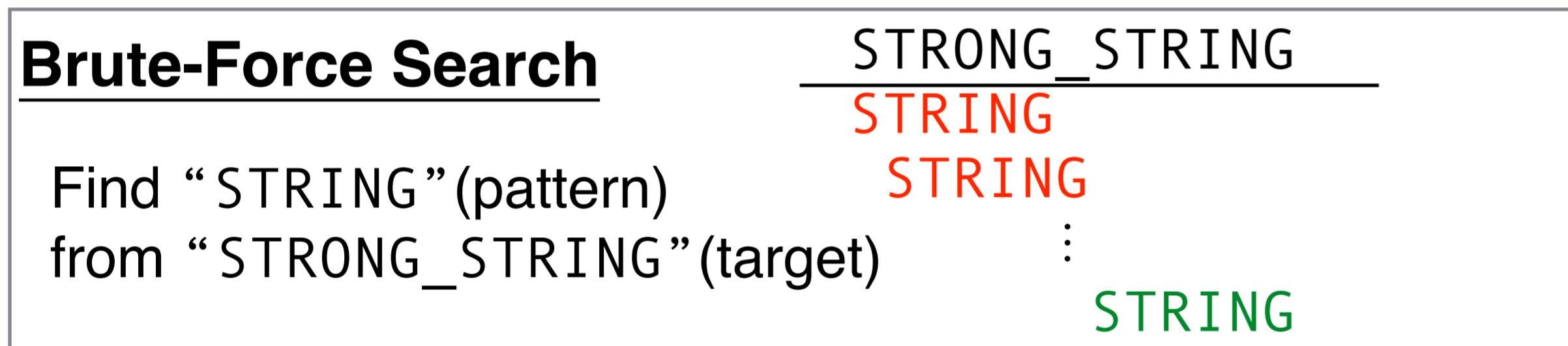
- There is a tool Montre [Ulus, CAV'17]
- However it has the following issues.
  - The offline algorithm [Ulus+, FORMATS'14] requires **huge RAM**.
  - linear to the size of the log
  - The online algorithm [Ulus+, TACAS'16] is **slow**.

## Our Solution

- Construct an **automata-based** algorithm
  - [Waga+, FORMATS'16]
- Enhance the automata-based algorithm by **Skipping**
  - [Waga+, FORMATS'16], [Waga+, FORMATS'17]

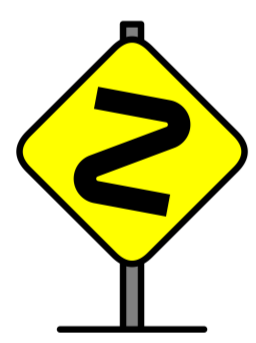
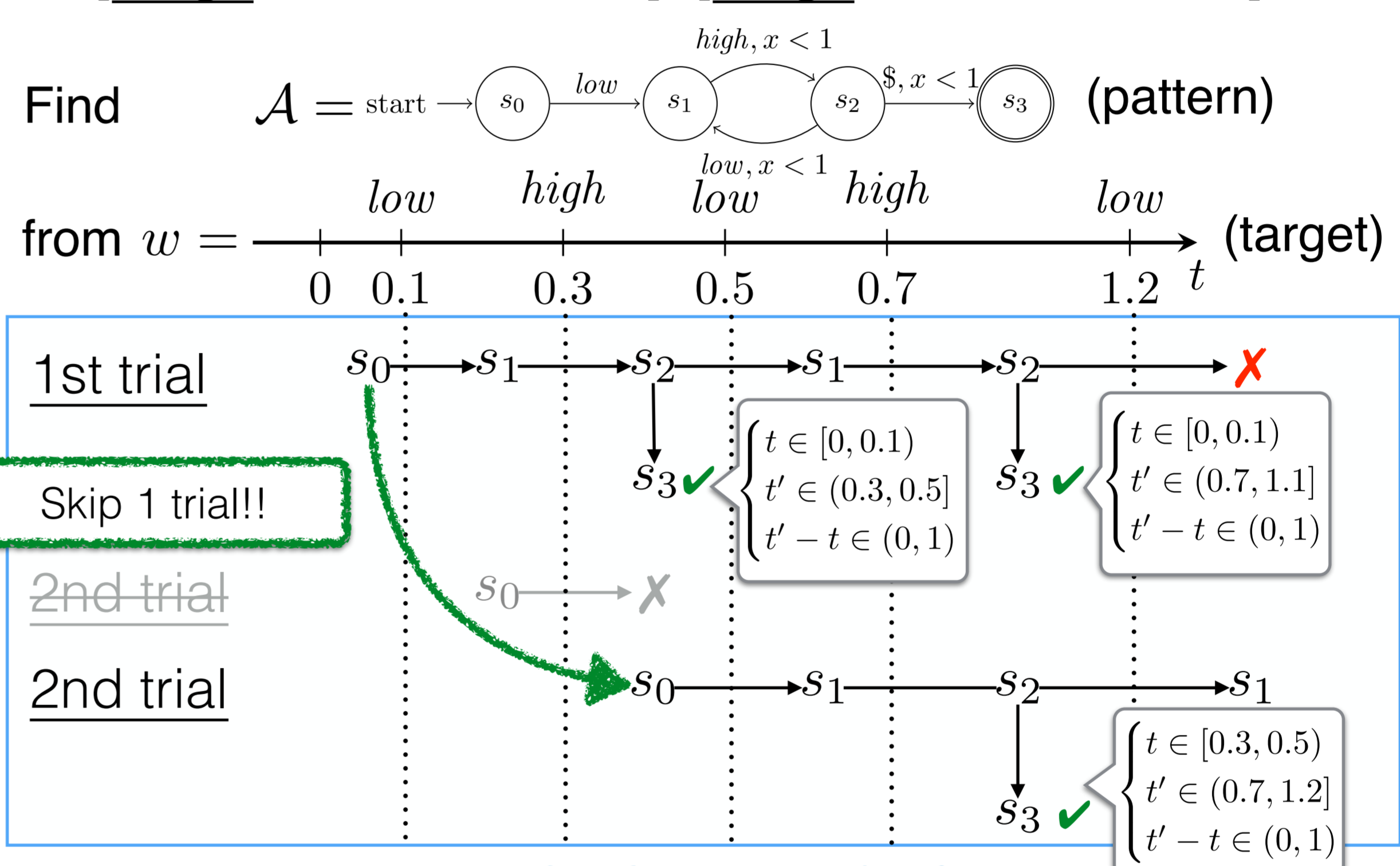
Idea from string matching

## Skipping for String Matching

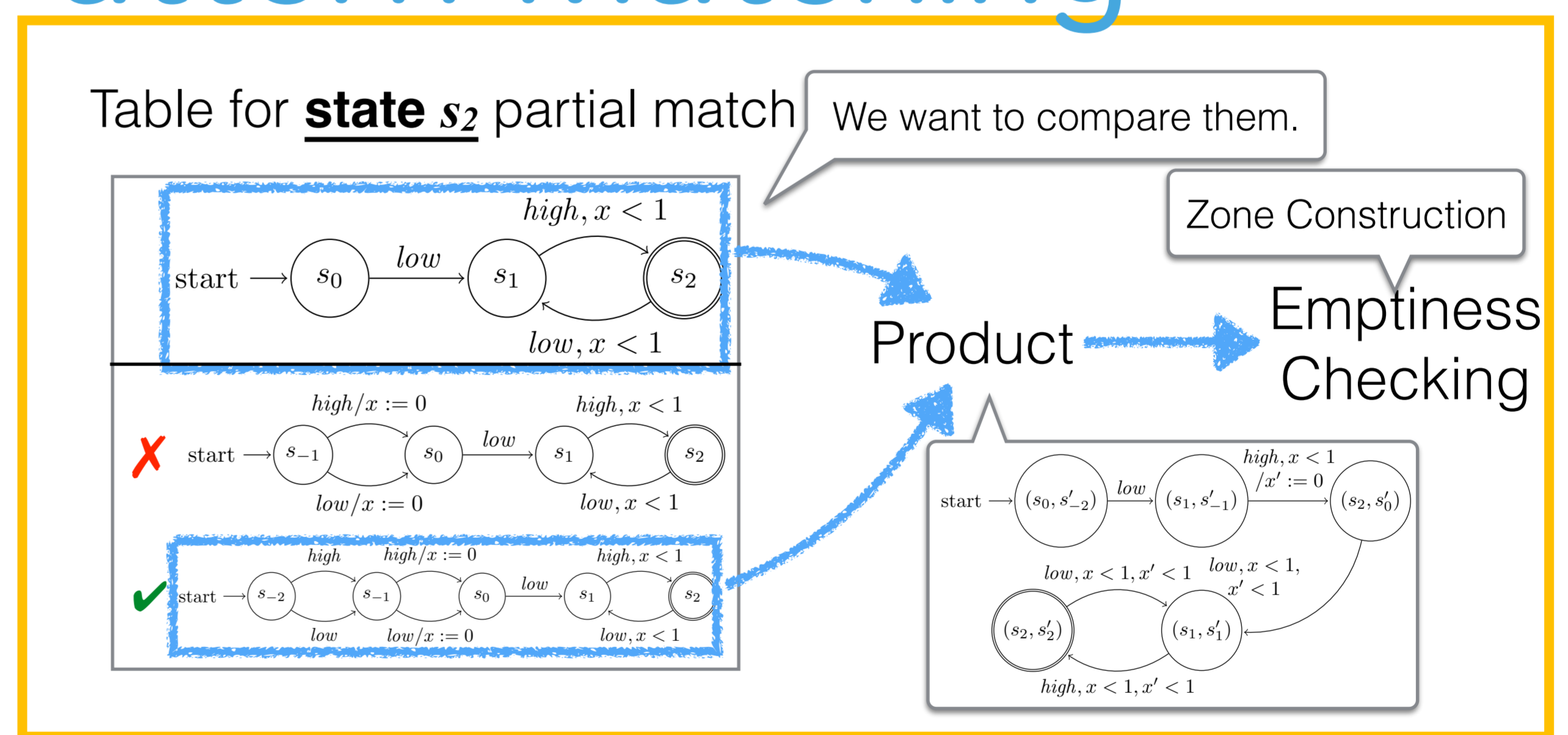
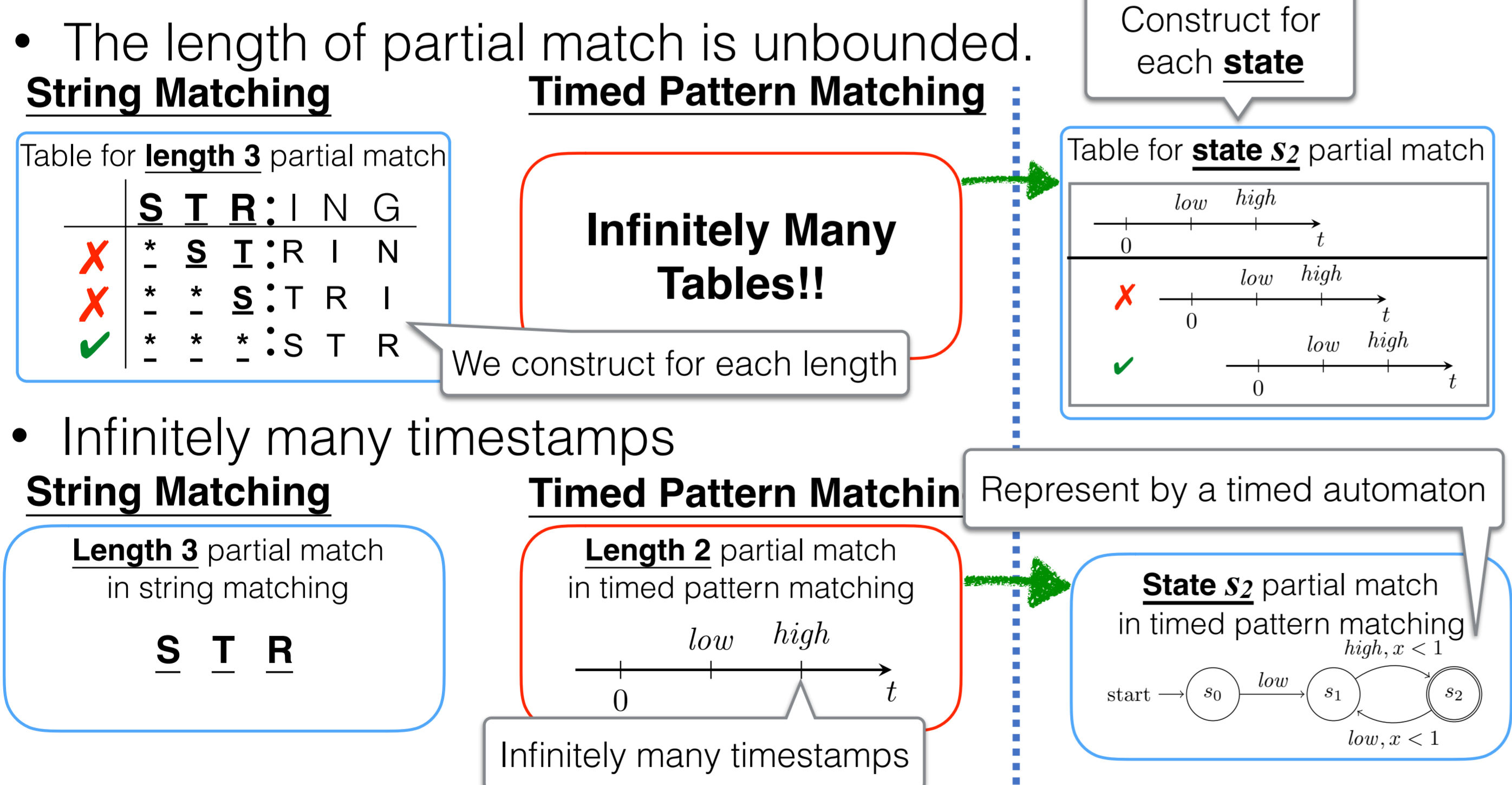


## Timed Pattern Matching with Skipping

[Waga+, FORMATS'16], [Waga+, FORMATS'17]



## Adaptation for Timed Pattern Matching



We can use a theory of timed automata!!

## Evaluation

## Implementation — MONAA —

- We implemented our algorithm as a tool "MONAA".
  - <https://github.com/MasWag/monaa>
- Input format: Timed Automata (TA) and Timed Regular Expressions (TRE)
- We also provide C++ API "libmonaa"

Table 3. Execution time (sec.)

Table 4. Memory usage (kbytes)

Length of timed word	MONAA (TRE)	MONAA (TA)	libmonaa (TA is hard coded)	Montre (online)	Montre (offline)	Length of timed word	MONAA (TRE)	MONAA (TA)	libmonaa (TA is hard coded)	Montre (offline)
708	7.03	0.80	0.20	0.13	0.03	708	16,468	10,808	7,308	27,456
218,247	7.55	1.27	0.31	37.45	1.56	218,247	16,312	10,808	7,464	45,700
436,611	8.05	1.73	0.42	75.93	3.13	436,611	16,312	10,752	7,308	65,764
655,237	8.54	2.21	0.53	115.88	4.69	655,237	16,344	10,692	7,308	87,928
870,967	9.16	2.69	0.64	153.71	6.21	870,967	16,468	10,840	7,288	99,540
1,087,411	9.53	3.14	0.75	189.55	7.75	1,087,411	16,280	10,900	7,452	109,076
1,304,404	10.05	3.60	0.85	216.92	9.33	1,304,404	16,340	10,768	7,292	147,048
1,527,632	10.53	4.06	0.97	260.77	10.88	1,527,632	16,468	10,696	7,440	153,992
1,739,525	11.05	4.56	1.07	289.63	12.39	1,739,525	16,312	10,808	7,288	166,660

Efficient and online

Blow up!!

Efficient but offline only

constant!!

Blow up!!



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